



Year 2 - Curriculum map



Planned half term	Year 2	Subject focus	Innovate challenge	Love to Investigate	Art & design	Computing	Design & technology	Geography	History	Music	PE	Science
1	Street Detectives	History	Improve the local area	How do plants grow in winter?	Famous local artists; Drawing, painting or collaging views from the local area	Photo stories; Algorithms	Selecting tools and materials; Baking; Sign making; Designing buildings	Fieldwork in the local area; Human and physical features; Using and making maps with keys; Looking at aerial images	Changes within living memory; Significant people, places and events in local area	Discrete	Keeping fit	Identifying and comparing everyday materials; Identifying plants in the local area
2	Muck, Mess and Mixtures	Art & design	Messy art exhibition	Which stuff is stickier? How is mud made? What shape is a bubble?	Printing; Food landscapes; Mixed media pictures and collages; Colour mixing; Using clay	Stop motion animation; Digital photography and presentations	Food tasting; Origins of food; Healthy meals; Following recipes; Designing an outdoor kitchen	Discrete	Discrete	Discrete	Discrete	Everyday materials; Working scientifically
3	Land Ahoy!	Geography	Find pirate treasure	Why do boats float? Can you find the treasure?	Observational drawing; Printing	Programming; Using presentation software	Mechanisms; Structures	Using and making maps; Location knowledge; Using and giving directions	Significant historical people - Captain James Cook, Grace Darling; Famous pirates	Sea shanties	Discrete	Everyday materials; Working scientifically
4	Towers, Tunnels and Turrets	Design & technology	Make a fortress for the Three Little Pigs	Can you make a paper bridge? Where do worms like to live?	Sculpture using natural materials	Create castles using drawing software	Making models of towers, bridges and tunnels	Amazing structures around the world; Towers and bridges in the local area	Castles and castle life; Significant individuals - Isambard Kingdom Brunel	Discrete	Defend and attack games; Balance and co-ordination	Living things and their habitats; Use of everyday materials; Working scientifically
5	Bounce	PE	Organise a sports day for grown ups	Do all balls bounce? Why should I exercise? How do germs spread?	Sculpture	Digital photography	Materials and mechanisms	Discrete	Significant individuals - Sporting heroes	Chants and rhymes	Throwing and catching	Everyday materials; Forces; The importance of exercise
6	Wriggle and Crawl	Science	Minibeast life cycle animation	Do insects have a favourite colour? Do snails have noses? What is the life cycle of the ladybird? Where do snails live?	Observational drawing; Model making	Creating and debugging programs; Algorithms; Uses of ICT beyond school; Stop motion animation; Logical reasoning; Digital presentations	Origins of food; Selecting natural materials	Fieldwork	Discrete	Play tuned and untuned instruments	Dance	Living things and their habitats; Animals, including humans; Working scientifically

These materials are protected by copyright law. Reproducing them, either in whole or in part, in print or in digital form (sharing electronically or posting online), is strictly prohibited without the written consent of Cornerstones Education Limited.